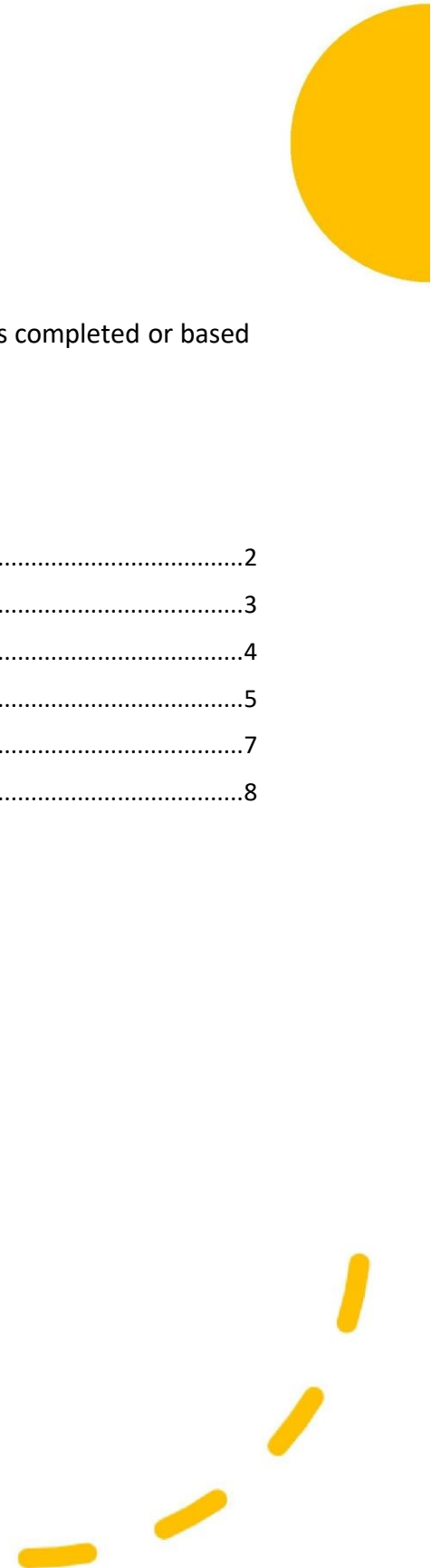# Reflection as a continuous task

Each step is designed with its own slightly different reflective tasks, which can be assigned, for example as homework.

Pages 2-8 are meant to be printed for the students

Reflection questions can be edited according to the tasks the group has completed or based on their skills.

Part 1 - 1. Knowledge of technology

You can type, draw, or cut and glue images. You can also make a thought map or draw a stick figure with talk and thought bubbles.

1) What kind of thoughts did you have while filling the technology friendship book?

- How easy or hard was it?
- How nice or boring was it?
- Which exercise was the nicest, which most boring?
- How many exercises did manage to do in the first week?
- What would you tell a friend about the technology friendship book?
- What changes would you make to the technology friendship book?

2) How did it feel like to be interviewed yourself?

- What was nice or bad about it?
- Would it be nice to participate in interviews in the future?
- What would you tell a friend about being interviewed?
- What changes would you make to the interview?

3) What was it like interviewing a close adult yourself?

- Who did you interview?
- Why did you choose this person to be interviewed?
- Where did you interview this person?
- How did you record the interview?
- What would you tell a friend about doing an interview?
- What changes would you to this task?

You can type, draw, or cut and glue images. You can also make a thought map or draw a stick figure with talk and thought bubbles.

1) What kind of thoughts did you have while making the personal descriptions and scenarios?

- How easy or hard was it?
- How nice or boring was it?
- What would you tell a friend about this task?
- What changes would you make to this task?

2) What kind of thoughts did you have while writing a letter or email to a bully or the bullied?

- How easy or hard was it?
- How nice or boring was it?
- Do you want to write more letters or emails in the future?
- What would you tell a friend about a letter assignment?
- What changes would you make to this task?

You can type, draw, or cut and glue images. You can also make a thought map or draw a stick figure with talk and thought bubbles.

1) What kind of thoughts did the design fiction videos evoke?

- Was watching the video fun or boring?
- Was there anything in the videos that amused you? Were you worried or scared by something in the videos? What?
- Did you get any ideas from the videos? What kind of ideas did you get?
- Would you like to watch more videos like this in the future?
- What would you tell a friend about design fiction?

2) What kind of thoughts did you have when making the brainstorming task with the toys?

- How easy or hard was it?
- How nice or boring was it?
- Would it be nice to do more brainstorming tasks in the future?
- What would you tell a friend about a brainstorming task?
- What changes would you make to this task?

3) What kind of thoughts did the miracle method and group discussion evoke?

- What was nice or bad about it?
- How easy or hard was it?
- Would it be nice to do more miracle method tasks in the future?
- What would you tell a friend about the miracle method?

You can type, draw, or cut and glue images. You can also make a thought map or draw a stick figure with talk and thought bubbles.

1) What kind of thoughts did making personal descriptions and scenarios about the users bring up?

- How easy or hard was it to make them?
- What was nice about it? What was boring about it?
- Would you like to do more tasks like this?
- What would you tell a friend about the task?
- What changes would you make to this task?

2) What kind of thoughts did thinking about background assumptions evoke? (Are users active or inactive? Does technology control or increase understanding? Is bullying an individual's problem or a community's problem? Is technology focused on the problem or the solution?)

- How easy or hard was it to think about these things?
- How nice or boring was it? What was nice about it, what was boring?
- Did you get any ideas on this task? What kind of ideas did you get?
- Would it be nice to do more tasks like this in the future?
- What would you tell a friend about the task?
- What changes would you make to this task?

3) What kind of thoughts did the worst-case and best-case scenarios bring up?

- How easy or hard was it to think about those things?
- Was it nice or boring? What was nice about it, what was boring?
- Did you get any ideas on this task? What kind of ideas did you get?

- Would it be nice to do more tasks like this in the future?

- What would you tell a friend about this task?

- What changes would you make to this task?

4) What kind of thoughts did the group interviews evoke?

- How easy or hard was it?

- How was it to participate in it? What was nice about it, what was boring?

- Did you get any new ideas in the interview? What kind of ideas did you get?

- Would you like to participate in such interviews in the future?

- What would you tell a friend about a group interview?

- What changes would you make to the group interview?

You can type, draw, or cut and glue images. You can also make a thought map or draw a stick figure with talk and thought bubbles.

1) What kind of thoughts did making paper prototypes out of the device you came up with?

- How did you do the paper prototype?
- What materials did you use?
- How did you share the workload in your group?
- Was it nice or boring to do it?
- How easy or hard was it?
- Would you like to do more tasks like this?
- What would you tell a friend about the task?
- What changes would you make to this task?

2) What kind of thoughts did adding technical elements (motion, sound, light) to the prototype evoke?

- What did you add to the prototype (motion, sound, light)?
- What materials did you use?
- How did you share the workload in your group?
- Was it nice or boring to do it?
- How easy or hard was it?
- Would it be nice to do more tasks like this in the future?
- What would you tell a friend about the task?
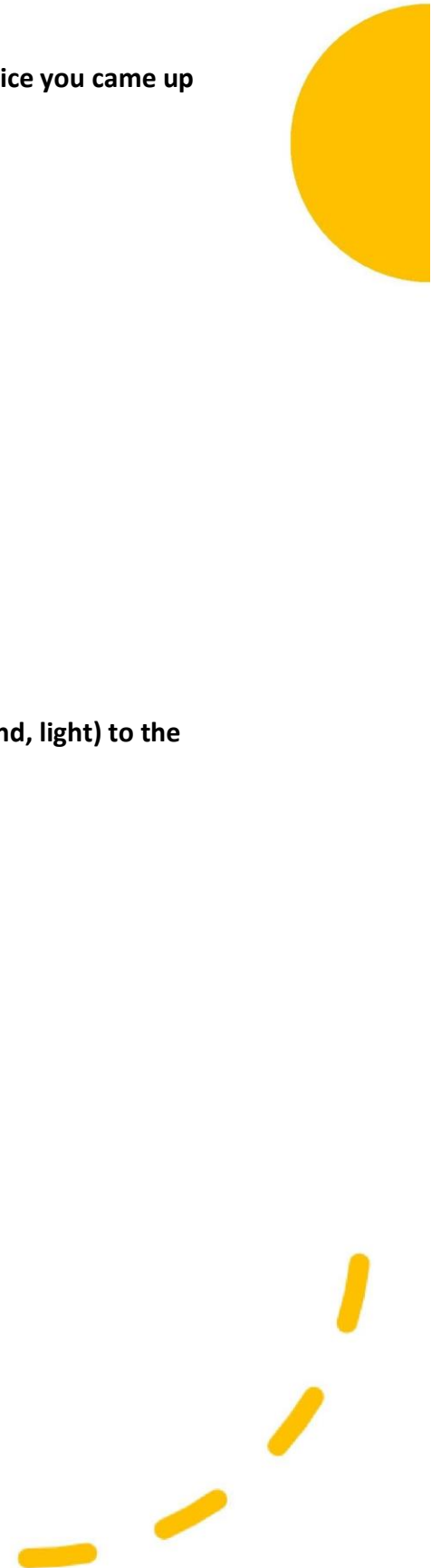
You can type, draw, or cut and glue images. You can also make a thought map or draw a stick figure with talk and thought bubbles.

1) What would the character you played write in a diary after the scene?

Type a journal entry from a character's perspective and try to mention at least two other characters of the scene in the text.

2) What kind of thoughts did the practice of plays evoke?

- How easy or hard was it?
- What was nice about it? What was boring about it?
- Would you like to do more tasks like this?
- What would you tell a friend about the task?
- What changes would you make to this task?

3) What kind of thoughts did the play's performance evoke?

- How did it feel when you played the character?
- What thoughts did you get about the scene and acting?
- How did it feel to play your role? What observations did you make?
- What makes you think people behave like your character did?
- Was acting fun or boring? What was nice about it, what was boring?
- How easy or hard was it?
- Would it be nice to do more tasks like this in the future?
- What would you tell a friend about acting?
- What changes would you make to this task?